

Name: Kinder		Grading Quarter: 2	Week Beginning: Dec 9 – Dec 13
School Year: 2024-2025		Subject: Science	
Monday	Notes: Unit 4 Lesson 3 Day 5	Objective: <ul style="list-style-type: none"> Students will analyze and interpret data to answer questions about what happens when objects collide. Lesson Overview: <ul style="list-style-type: none"> Students will investigate what happens when two objects collide. Students will investigate how soft and hard forces change the outcome of a collision. Students will investigate how different objects change the outcome of a collision. 	Academic Standards: PS2.A PS2.B PS3.C ETS1.A
	Notes: Unit 4 Lesson 3 Day 6	Objective: <ul style="list-style-type: none"> Students will analyze and interpret data to answer questions about what happens when objects collide. Lesson Overview: <ul style="list-style-type: none"> Students will investigate what happens when two objects collide. Students will investigate how soft and hard forces change the outcome of a collision. Students will investigate how different objects change the outcome of a collision. 	Academic Standards: PS2.A PS2.B PS3.C ETS1.A
	Notes: Unit 4 Lesson 3 Day 7	Objective: <ul style="list-style-type: none"> Students will analyze and interpret data to answer questions about what happens when objects collide. Lesson Overview: <ul style="list-style-type: none"> Students will investigate what happens when two objects collide. Students will investigate how soft and hard forces change the outcome of a collision. Students will investigate how different objects change the outcome of a collision. 	Academic Standards: PS2.A PS2.B PS3.C ETS1.A
	Notes: Unit 4 Project	Objective: <ul style="list-style-type: none"> Students will use what they have learned throughout the module to design and build a marble course. Lesson Overview: <ul style="list-style-type: none"> Students will design a way to change an object's direction. 	Academic Standards: PS2.A PS2.B PS3.C ETS1.A

Friday	Notes: Unit 4 Project	Objective: <ul style="list-style-type: none">• Students will use what they have learned throughout the module to design and build a marble course. Lesson Overview: <ul style="list-style-type: none">• Students will design a way to change an object's direction.	Academic Standards: PS2.A PS2.B PS3.C ETS1.A
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